

Data Submission Specifications for the MDS 3.0 (V1.14.1)

Detailed Data Specifications Report

Section: B

| Item ID | Item Label | Item Group | LOINC Code | Item Type | Max Length | Fixed Format Start-End Bytes |
|---------|------------|------------|------------|-----------|------------|------------------------------|
| B0100 | Comatose | Asmt | | Code | 1 | 511-511 |

Item Subsets

Active: NC,NQ,NP,NSD,NO,NOD,ND,SP,SSD,SO,SOD,SD

Inactive: NS,NT,SS,ST,XX

State optional:

Item Values

| Value | LOINC Code | Value Text |
|-------|------------|-----------------------------|
| 0 | | No |
| 1 | | Yes |
| - | | Not assessed/no information |

Item Edits

| Edit ID | Edit Type | Severity | Edit Text |
|---------|-------------|----------|--|
| -3676 | Format | Fatal | Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item. |
| -3825 | Consistency | Fatal | a) If B0100=[0] and A0310G=[1,^], then if C0100 is active it must not equal [^]. b) If B0100=[-] and A0310G=[1,^], then if C0100 is active it must equal [-]. c) If B0100=[0] and A0310G=[2] and (A0310A=[01,02,03,04,05,06] or A0310B=[01,02,03,04,05,06,07]), then if C0100 is active it must not equal [^]. d) If B0100=[-] and A0310G=[2] and (A0310A=[01,02,03,04,05,06] or A0310B=[01,02,03,04,05,06,07]), then if C0100 is active it must equal [-]. |
| -3826 | Consistency | Fatal | If B0100=[0,-] and A0310G=[2] and A0310A=[99] and A0310B=[99], then all active items from C0100 through C0600 must equal [^] and all active items from C0700 through C1000 must not equal [^]. |
| -3835 | Consistency | Fatal | a) If B0100=[0] and A0310G=[1,^], then if D0100 is active it must not equal [^]. b) If B0100=[-] and A0310G=[1,^], then if D0100 is active it must equal [-]. c) If B0100=[0] and A0310G=[2] and (A0310A=[01,02,03,04,05,06] or A0310B=[01,02,03,04,05,06,07]), then if D0100 is active it must not equal [^]. d) If B0100=[-] and A0310G=[2] and (A0310A=[01,02,03,04,05,06] or A0310B=[01,02,03,04,05,06,07]), then if D0100 is active it must equal [-]. |
| -3836 | Consistency | Fatal | If B0100=[0,-] and A0310G=[2] and A0310A=[99] and A0310B=[99], then all active items from D0100 through D0650 must equal [^]. |
| -3837 | Consistency | Fatal | If B0100=[0,-] and A0310G=[2] and A0310A=[99] and A0310B=[99], then all active items from J0200 through J0850 must equal [^]. |
| -3831 | Consistency | Fatal | a) If B0100=[0] and A0310G=[1,^], then if J0200 is active it must not equal [^]. b) If B0100=[-] and A0310G=[1,^], then if J0200 is active it must equal [-]. |

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c) If B0100=[0] and A0310G=[2] and (A0310A=[01,02,03,04,05,06] or A0310B=[01,02,03,04,05,06,07]), then if J0200 is active it must not equal [^].

d) If B0100=[-] and A0310G=[2] and (A0310A=[01,02,03,04,05,06] or A0310B=[01,02,03,04,05,06,07]), then if J0200 is active it must equal [-].

| | | | |
|-------|--------------|-------|--|
| -3609 | Skip pattern | Fatal | If B0100=[1], then all active items from B0200 through F0800Z must equal [^]. |
| -3829 | Skip pattern | Fatal | a) If B0100=[0], then all active items from B0200 through B1200 must not equal [^]. b) If B0100=[-], then all active items from B0200 through B1200 must equal [-]. |
| -3830 | Skip pattern | Fatal | a) If B0100=[0], then all active items from C1300A through C1600 must not equal [^]. b) If B0100=[-], then all active items from C1300A through C1600 must equal [-]. |
| -3523 | Skip pattern | Fatal | a) If B0100=[0], then all active items from E0100A through E0300 must not equal [^]. b) If B0100=[-], then all active items from E0100A through E0300 must equal [-]. |
| -3524 | Skip pattern | Fatal | a) If B0100=[0], then all active items from E0800 through E0900 must not equal [^]. b) If B0100=[-], then all active items from E0800 through E0900 must equal [-]. |
| -3525 | Skip pattern | Fatal | a) If B0100=[0], then all active items from E1100 through F0300 must not equal [^]. b) If B0100=[-], then all active items from E1100 through F0300 must equal [-]. |
| -3610 | Skip pattern | Fatal | If B0100=[1], then all active items from J0200 through J0850 must equal [^]. |

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| Item ID | Item Label | Item Group | LOINC Code | Item Type | Max Length | Fixed Format Start-End Bytes |
|---------|------------|------------|------------|-----------|------------|------------------------------|
| B0200 | Hearing | Asmt | | Code | 1 | 512-512 |

Item Subsets

Active: NC,NQ,NP,SP
 Inactive: NS,NSD,NO,NOD,ND,NT,SS,SSD,SO,SOD,SD,ST,XX
 State optional:

Item Values

| Value | LOINC Code | Value Text |
|-------|------------|---|
| 0 | | Adequate-no difficulty in normal conversation, social interaction, listening to TV |
| 1 | | Minimal difficulty-difficulty in some environments (e.g.,when person speaks softly or setting is noisy) |
| 2 | | Moderate difficulty-speaker has to increase volume and speak distinctly |
| 3 | | Highly impaired-absence of useful hearing |
| - | | Not assessed/no information |
| ^ | | Blank (skip pattern) |

Item Edits

| Edit ID | Edit Type | Severity | Edit Text |
|---------|--------------|----------|---|
| -3676 | Format | Fatal | Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item. |
| -3609 | Skip pattern | Fatal | If B0100=[1], then all active items from B0200 through F0800Z must equal [^]. |
| -3829 | Skip pattern | Fatal | a) If B0100=[0], then all active items from B0200 through B1200 must not equal [^]. b) If B0100=[-], then all active items from B0200 through B1200 must equal [-]. |

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Section: B

| Item ID | Item Label | Item Group | LOINC Code | Item Type | Max Length | Fixed Format Start-End Bytes |
|---------|-------------|------------|------------|-----------|------------|------------------------------|
| B0300 | Hearing aid | Asmt | | Code | 1 | 513-513 |

Item Subsets

Active: NC,NQ,NP,SP
 Inactive: NS,NSD,NO,NOD,ND,NT,SS,SSD,SO,SOD,SD,ST,XX
 State optional:

Item Values

| Value | LOINC Code | Value Text |
|-------|------------|-----------------------------|
| 0 | | No |
| 1 | | Yes |
| - | | Not assessed/no information |
| ^ | | Blank (skip pattern) |

Item Edits

| Edit ID | Edit Type | Severity | Edit Text |
|---------|--------------|----------|---|
| -3676 | Format | Fatal | Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item. |
| -3609 | Skip pattern | Fatal | If B0100=[1], then all active items from B0200 through F0800Z must equal [^]. |
| -3829 | Skip pattern | Fatal | a) If B0100=[0], then all active items from B0200 through B1200 must not equal [^]. b) If B0100=[-], then all active items from B0200 through B1200 must equal [-]. |

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|---------|----------------|------------|------------|-----------|------------|------------------------------|
| B0600 | Speech clarity | Asmt | | Code | 1 | 514-514 |

Item Subsets

Active: NC,NQ,NP,SP
 Inactive: NS,NSD,NO,NOD,ND,NT,SS,SSD,SO,SOD,SD,ST,XX
 State optional:

Item Values

| Value | LOINC Code | Value Text |
|-------|------------|--|
| 0 | | Clear speech-distinct intelligible words |
| 1 | | Unclear speech-slurred or mumbled words |
| 2 | | No speech-absence of spoken words |
| - | | Not assessed/no information |
| ^ | | Blank (skip pattern) |

Item Edits

| Edit ID | Edit Type | Severity | Edit Text |
|---------|--------------|----------|---|
| -3676 | Format | Fatal | Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item. |
| -3609 | Skip pattern | Fatal | If B0100=[1], then all active items from B0200 through F0800Z must equal [^]. |
| -3829 | Skip pattern | Fatal | a) If B0100=[0], then all active items from B0200 through B1200 must not equal [^]. b) If B0100=[-], then all active items from B0200 through B1200 must equal [-]. |

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| Item ID | Item Label | Item Group | LOINC Code | Item Type | Max Length | Fixed Format Start-End Bytes |
|---------|-----------------------|------------|------------|-----------|------------|------------------------------|
| B0700 | Makes self understood | Asmt | | Code | 1 | 515-515 |

Item Subsets

Active: NC,NQ,NP,NO,NOD,SP,SO,SOD
 Inactive: NS,NSD,ND,NT,SS,SSD,SD,ST,XX
 State optional:

Item Values

| Value | LOINC Code | Value Text |
|-------|------------|--|
| 0 | | Understood |
| 1 | | Usually understood-difficulty communicating some words or finishing thoughts but is able if prompted or given time |
| 2 | | Sometimes understood-ability is limited to making concrete requests |
| 3 | | Rarely/never understood |
| - | | Not assessed/no information |
| ^ | | Blank (skip pattern) |

Item Edits

| Edit ID | Edit Type | Severity | Edit Text |
|---------|--------------|----------|---|
| -3676 | Format | Fatal | Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item. |
| -3609 | Skip pattern | Fatal | If B0100=[1], then all active items from B0200 through F0800Z must equal [^]. |
| -3829 | Skip pattern | Fatal | a) If B0100=[0], then all active items from B0200 through B1200 must not equal [^]. b) If B0100=[-], then all active items from B0200 through B1200 must equal [-]. |

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|---------|------------------------------|------------|------------|-----------|------------|------------------------------|
| B0800 | Ability to understand others | Asmt | | Code | 1 | 516-516 |

Item Subsets

Active: NC,NQ,NP,SP
 Inactive: NS,NSD,NO,NOD,ND,NT,SS,SSD,SO,SOD,SD,ST,XX
 State optional:

Item Values

| Value | LOINC Code | Value Text |
|-------|------------|--|
| 0 | | Understands-clear comprehension |
| 1 | | Usually understands-misses some part/intent of message but comprehends most conversation |
| 2 | | Sometimes understands-responds adequately to simple, direct communication only |
| 3 | | Rarely/never understands |
| - | | Not assessed/no information |
| ^ | | Blank (skip pattern) |

Item Edits

| Edit ID | Edit Type | Severity | Edit Text |
|---------|--------------|----------|---|
| -3676 | Format | Fatal | Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item. |
| -3609 | Skip pattern | Fatal | If B0100=[1], then all active items from B0200 through F0800Z must equal [^]. |
| -3829 | Skip pattern | Fatal | a) If B0100=[0], then all active items from B0200 through B1200 must not equal [^]. b) If B0100=[-], then all active items from B0200 through B1200 must equal [-]. |

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|---------|------------|------------|------------|-----------|------------|------------------------------|
| B1000 | Vision | Asmt | | Code | 1 | 517-517 |

Item Subsets

Active: NC,NQ,NP,SP
 Inactive: NS,NSD,NO,NOD,ND,NT,SS,SSD,SO,SOD,SD,ST,XX
 State optional:

Item Values

| Value | LOINC Code | Value Text |
|-------|------------|--|
| 0 | | Adequate-sees fine detail, such as regular print in newspapers/books |
| 1 | | Impaired-sees large print, but not regular print in newspapers/books |
| 2 | | Moderately impaired-limited vision; not able to see newspaper headlines but can identify objects |
| 3 | | Highly impaired-object identification in question, but eyes appear to follow objects |
| 4 | | Severely impaired-no vision or sees only light, colors or shapes; eyes do not appear to follow objects |
| - | | Not assessed/no information |
| ^ | | Blank (skip pattern) |

Item Edits

| Edit ID | Edit Type | Severity | Edit Text |
|---------|--------------|----------|---|
| -3676 | Format | Fatal | Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item. |
| -3609 | Skip pattern | Fatal | If B0100=[1], then all active items from B0200 through F0800Z must equal [^]. |
| -3829 | Skip pattern | Fatal | a) If B0100=[0], then all active items from B0200 through B1200 must not equal [^]. b) If B0100=[-], then all active items from B0200 through B1200 must equal [-]. |

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|---------|-------------------|------------|------------|-----------|------------|------------------------------|
| B1200 | Corrective lenses | Asmt | | Code | 1 | 518-518 |

Item Subsets

Active: NC,NQ,NP,SP
 Inactive: NS,NSD,NO,NOD,ND,NT,SS,SSD,SO,SOD,SD,ST,XX
 State optional:

Item Values

| Value | LOINC Code | Value Text |
|-------|------------|-----------------------------|
| 0 | | No |
| 1 | | Yes |
| - | | Not assessed/no information |
| ^ | | Blank (skip pattern) |

Item Edits

| Edit ID | Edit Type | Severity | Edit Text |
|---------|--------------|----------|---|
| -3676 | Format | Fatal | Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item. |
| -3609 | Skip pattern | Fatal | If B0100=[1], then all active items from B0200 through F0800Z must equal [^]. |
| -3829 | Skip pattern | Fatal | a) If B0100=[0], then all active items from B0200 through B1200 must not equal [^]. b) If B0100=[-], then all active items from B0200 through B1200 must equal [-]. |