Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0300	Conduct res interview for daily/activity prefs	Asmt		Code	1	606-606

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
0		No (resident is rarely/never understood and family/significant other not available)
1		Yes
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3590	Consistency	Fatal	If F0300 is equal to [1], then the following rules apply: a) If 3 or more items from F0400A through F0500H are equal to [9, -] and at least one of these items is not equal to [-], then F0600 must equal [9, -] and F0700 must equal [1, -]. b) If 2 or fewer items from F0400A through F0500H are equal to [9, -], then F0600 must equal [1,2,-] and F0700 must equal [0, -]. c) If all items from F0400A through F0500H are equal to [-], then F0600 must equal [-] and F0700 must equal [1,-].
-3533	Consistency	Fatal	a) If F0300=[0], then all active items from F0400A through F0700 must equal [^]. b) If F0300=[1], then all active items from F0400A through F0700 must not equal [^]. c) If F0300=[-], then all active items from F0400A through F0600 must equal [-] and F0700 must not equal [^].
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3525	Skip pattern	Fatal	a) If B0100=[0], then all active items from E1100 through F0300 must not equal [^]. b) If B0100=[-], then all active items from E1100 through F0300 must equal [-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0400A	Res interview: choose clothes to wear	Asmt		Code	1	607-607

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
1		Very important
2		Somewhat important
3		Not very important
4		Not important at all
5		Important, but can't do or no choice
9		No response or non-responsive
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3590	Consistency	Fatal	If F0300 is equal to [1], then the following rules apply: a) If 3 or more items from F0400A through F0500H are equal to [9, -] and at least one of these items is not equal to [-], then F0600 must equal [9, -] and F0700 must equal [1, -]. b) If 2 or fewer items from F0400A through F0500H are equal to [9, -], then F0600 must equal [1,2,-] and F0700 must equal [0, -]. c) If all items from F0400A through F0500H are equal to [-], then F0600 must equal [-] and F0700 must equal [1,-].
-3533	Consistency	Fatal	a) If F0300=[0], then all active items from F0400A through F0700 must equal [^]. b) If F0300=[1], then all active items from F0400A through F0700 must not equal [^]. c) If F0300=[-], then all active items from F0400A through F0600 must equal [-] and F0700 must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0400B	Res interview: take care of personal belongings	Asmt		Code	1	608-608

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
1		Very important
2		Somewhat important
3		Not very important
4		Not important at all
5		Important, but can't do or no choice
9		No response or non-responsive
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3590	Consistency	Fatal	If F0300 is equal to [1], then the following rules apply: a) If 3 or more items from F0400A through F0500H are equal to [9, -] and at least one of these items is not equal to [-], then F0600 must equal [9, -] and F0700 must equal [1, -]. b) If 2 or fewer items from F0400A through F0500H are equal to [9, -], then F0600 must equal [1,2,-] and F0700 must equal [0, -]. c) If all items from F0400A through F0500H are equal to [-], then F0600 must equal [-] and F0700 must equal [1,-].
-3533	Consistency	Fatal	a) If F0300=[0], then all active items from F0400A through F0700 must equal [^]. b) If F0300=[1], then all active items from F0400A through F0700 must not equal [^]. c) If F0300=[-], then all active items from F0400A through F0600 must equal [-] and F0700 must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0400C	Res interview: choose tub, bath, shower, sponge	Asmt		Code	1	609-609

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
1		Very important
2		Somewhat important
3		Not very important
4		Not important at all
5		Important, but can't do or no choice
9		No response or non-responsive
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3590	Consistency	Fatal	If F0300 is equal to [1], then the following rules apply: a) If 3 or more items from F0400A through F0500H are equal to [9, -] and at least one of these items is not equal to [-], then F0600 must equal [9, -] and F0700 must equal [1, -]. b) If 2 or fewer items from F0400A through F0500H are equal to [9, -], then F0600 must equal [1,2,-] and F0700 must equal [0, -]. c) If all items from F0400A through F0500H are equal to [-], then F0600 must equal [-] and F0700 must equal [1,-].
-3533	Consistency	Fatal	a) If F0300=[0], then all active items from F0400A through F0700 must equal [^]. b) If F0300=[1], then all active items from F0400A through F0700 must not equal [^]. c) If F0300=[-], then all active items from F0400A through F0600 must equal [-] and F0700 must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0400D	Res interview: have snacks between meals	Asmt		Code	1	610-610

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
1		Very important
2		Somewhat important
3		Not very important
4		Not important at all
5		Important, but can't do or no choice
9		No response or non-responsive
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3590	Consistency	Fatal	If F0300 is equal to [1], then the following rules apply: a) If 3 or more items from F0400A through F0500H are equal to [9, -] and at least one of these items is not equal to [-], then F0600 must equal [9, -] and F0700 must equal [1, -]. b) If 2 or fewer items from F0400A through F0500H are equal to [9, -], then F0600 must equal [1,2,-] and F0700 must equal [0, -]. c) If all items from F0400A through F0500H are equal to [-], then F0600 must equal [-] and F0700 must equal [1,-].
-3533	Consistency	Fatal	a) If F0300=[0], then all active items from F0400A through F0700 must equal [^]. b) If F0300=[1], then all active items from F0400A through F0700 must not equal [^]. c) If F0300=[-], then all active items from F0400A through F0600 must equal [-] and F0700 must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0400E	Res interview: choose own bedtime	Asmt		Code	1	611-611

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
1		Very important
2		Somewhat important
3		Not very important
4		Not important at all
5		Important, but can't do or no choice
9		No response or non-responsive
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3590	Consistency	Fatal	If F0300 is equal to [1], then the following rules apply: a) If 3 or more items from F0400A through F0500H are equal to [9, -] and at least one of these items is not equal to [-], then F0600 must equal [9, -] and F0700 must equal [1, -]. b) If 2 or fewer items from F0400A through F0500H are equal to [9, -], then F0600 must equal [1,2,-] and F0700 must equal [0, -]. c) If all items from F0400A through F0500H are equal to [-], then F0600 must equal [-] and F0700 must equal [1,-].
-3533	Consistency	Fatal	a) If F0300=[0], then all active items from F0400A through F0700 must equal [^]. b) If F0300=[1], then all active items from F0400A through F0700 must not equal [^]. c) If F0300=[-], then all active items from F0400A through F0600 must equal [-] and F0700 must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0400F	Res interview: discuss care with family/friend	Asmt		Code	1	612-612

Item Subsets

Active: NC
Inactive: NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional: NQ,NP

Item Values

Value	LOINC Code	Value Text
1		Very important
2		Somewhat important
3		Not very important
4		Not important at all
5		Important, but can't do or no choice
9		No response or non-responsive
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3590	Consistency	Fatal	If F0300 is equal to [1], then the following rules apply: a) If 3 or more items from F0400A through F0500H are equal to [9, -] and at least one of these items is not equal to [-], then F0600 must equal [9, -] and F0700 must equal [1, -]. b) If 2 or fewer items from F0400A through F0500H are equal to [9, -], then F0600 must equal [1,2,-] and F0700 must equal [0, -]. c) If all items from F0400A through F0500H are equal to [-], then F0600 must equal [-] and F0700 must equal [1,-].
-3533	Consistency	Fatal	a) If F0300=[0], then all active items from F0400A through F0700 must equal [^]. b) If F0300=[1], then all active items from F0400A through F0700 must not equal [^]. c) If F0300=[-], then all active items from F0400A through F0600 must equal [-] and F0700 must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0400G	Res interview: use phone in private	Asmt		Code	1	613-613

Item Subsets

Active: NC
Inactive: NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional: NQ,NP

Item Values

Value	LOINC Code	Value Text
1		Very important
2		Somewhat important
3		Not very important
4		Not important at all
5		Important, but can't do or no choice
9		No response or non-responsive
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3590	Consistency	Fatal	If F0300 is equal to [1], then the following rules apply: a) If 3 or more items from F0400A through F0500H are equal to [9, -] and at least one of these items is not equal to [-], then F0600 must equal [9, -] and F0700 must equal [1, -]. b) If 2 or fewer items from F0400A through F0500H are equal to [9, -], then F0600 must equal [1,2,-] and F0700 must equal [0, -]. c) If all items from F0400A through F0500H are equal to [-], then F0600 must equal [-] and F0700 must equal [1,-].
-3533	Consistency	Fatal	a) If F0300=[0], then all active items from F0400A through F0700 must equal [^]. b) If F0300=[1], then all active items from F0400A through F0700 must not equal [^]. c) If F0300=[-], then all active items from F0400A through F0600 must equal [-] and F0700 must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0400H	Res interview: lock things to keep them safe	Asmt		Code	1	614-614

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
1		Very important
2		Somewhat important
3		Not very important
4		Not important at all
5		Important, but can't do or no choice
9		No response or non-responsive
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3590	Consistency	Fatal	If F0300 is equal to [1], then the following rules apply: a) If 3 or more items from F0400A through F0500H are equal to [9, -] and at least one of these items is not equal to [-], then F0600 must equal [9, -] and F0700 must equal [1, -]. b) If 2 or fewer items from F0400A through F0500H are equal to [9, -], then F0600 must equal [1,2,-] and F0700 must equal [0, -]. c) If all items from F0400A through F0500H are equal to [-], then F0600 must equal [-] and F0700 must equal [1,-].
-3533	Consistency	Fatal	a) If F0300=[0], then all active items from F0400A through F0700 must equal [^]. b) If F0300=[1], then all active items from F0400A through F0700 must not equal [^]. c) If F0300=[-], then all active items from F0400A through F0600 must equal [-] and F0700 must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0500A	Res interview: have books, newspaper, mags to read	Asmt		Code	1	615-615

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
1		Very important
2		Somewhat important
3		Not very important
4		Not important at all
5		Important, but can't do or no choice
9		No response or non-responsive
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3590	Consistency	Fatal	If F0300 is equal to [1], then the following rules apply: a) If 3 or more items from F0400A through F0500H are equal to [9, -] and at least one of these items is not equal to [-], then F0600 must equal [9, -] and F0700 must equal [1, -]. b) If 2 or fewer items from F0400A through F0500H are equal to [9, -], then F0600 must equal [1,2,-] and F0700 must equal [0, -]. c) If all items from F0400A through F0500H are equal to [-], then F0600 must equal [-] and F0700 must equal [1,-].
-3533	Consistency	Fatal	a) If F0300=[0], then all active items from F0400A through F0700 must equal [^]. b) If F0300=[1], then all active items from F0400A through F0700 must not equal [^]. c) If F0300=[-], then all active items from F0400A through F0600 must equal [-] and F0700 must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0500B	Res interview: listen to music	Asmt		Code	1	616-616

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
1		Very important
2		Somewhat important
3		Not very important
4		Not important at all
5		Important, but can't do or no choice
9		No response or non-responsive
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3590	Consistency	Fatal	If F0300 is equal to [1], then the following rules apply: a) If 3 or more items from F0400A through F0500H are equal to [9, -] and at least one of these items is not equal to [-], then F0600 must equal [9, -] and F0700 must equal [1, -]. b) If 2 or fewer items from F0400A through F0500H are equal to [9, -], then F0600 must equal [1,2,-] and F0700 must equal [0, -]. c) If all items from F0400A through F0500H are equal to [-], then F0600 must equal [-] and F0700 must equal [1,-].
-3533	Consistency	Fatal	a) If F0300=[0], then all active items from F0400A through F0700 must equal [^]. b) If F0300=[1], then all active items from F0400A through F0700 must not equal [^]. c) If F0300=[-], then all active items from F0400A through F0600 must equal [-] and F0700 must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0500C	Res interview: be around animals/pets	Asmt		Code	1	617-617

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
1		Very important
2		Somewhat important
3		Not very important
4		Not important at all
5		Important, but can't do or no choice
9		No response or non-responsive
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3590	Consistency	Fatal	If F0300 is equal to [1], then the following rules apply: a) If 3 or more items from F0400A through F0500H are equal to [9, -] and at least one of these items is not equal to [-], then F0600 must equal [9, -] and F0700 must equal [1, -]. b) If 2 or fewer items from F0400A through F0500H are equal to [9, -], then F0600 must equal [1,2,-] and F0700 must equal [0, -]. c) If all items from F0400A through F0500H are equal to [-], then F0600 must equal [-] and F0700 must equal [1,-].
-3533	Consistency	Fatal	a) If F0300=[0], then all active items from F0400A through F0700 must equal [^]. b) If F0300=[1], then all active items from F0400A through F0700 must not equal [^]. c) If F0300=[-], then all active items from F0400A through F0600 must equal [-] and F0700 must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0500D	Res interview: keep up with news	Asmt		Code	1	618-618

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
1		Very important
2		Somewhat important
3		Not very important
4		Not important at all
5		Important, but can't do or no choice
9		No response or non-responsive
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3590	Consistency	Fatal	If F0300 is equal to [1], then the following rules apply: a) If 3 or more items from F0400A through F0500H are equal to [9, -] and at least one of these items is not equal to [-], then F0600 must equal [9, -] and F0700 must equal [1, -]. b) If 2 or fewer items from F0400A through F0500H are equal to [9, -], then F0600 must equal [1,2,-] and F0700 must equal [0, -]. c) If all items from F0400A through F0500H are equal to [-], then F0600 must equal [-] and F0700 must equal [1,-].
-3533	Consistency	Fatal	a) If F0300=[0], then all active items from F0400A through F0700 must equal [^]. b) If F0300=[1], then all active items from F0400A through F0700 must not equal [^]. c) If F0300=[-], then all active items from F0400A through F0600 must equal [-] and F0700 must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0500E	Res interview: do things with groups of people	Asmt		Code	1	619-619

Item Subsets

Active: NC
Inactive: NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional: NQ,NP

Item Values

Value	LOINC Code	Value Text
1		Very important
2		Somewhat important
3		Not very important
4		Not important at all
5		Important, but can't do or no choice
9		No response or non-responsive
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3590	Consistency	Fatal	If F0300 is equal to [1], then the following rules apply: a) If 3 or more items from F0400A through F0500H are equal to [9, -] and at least one of these items is not equal to [-], then F0600 must equal [9, -] and F0700 must equal [1, -]. b) If 2 or fewer items from F0400A through F0500H are equal to [9, -], then F0600 must equal [1,2,-] and F0700 must equal [0, -]. c) If all items from F0400A through F0500H are equal to [-], then F0600 must equal [-] and F0700 must equal [1,-].
-3533	Consistency	Fatal	a) If F0300=[0], then all active items from F0400A through F0700 must equal [^]. b) If F0300=[1], then all active items from F0400A through F0700 must not equal [^]. c) If F0300=[-], then all active items from F0400A through F0600 must equal [-] and F0700 must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0500F	Res interview: do favorite activities	Asmt		Code	1	620-620

Item Subsets

Active: NC
Inactive: NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional: NQ,NP

Item Values

Value	LOINC Code	Value Text
1		Very important
2		Somewhat important
3		Not very important
4		Not important at all
5		Important, but can't do or no choice
9		No response or non-responsive
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3590	Consistency	Fatal	If F0300 is equal to [1], then the following rules apply: a) If 3 or more items from F0400A through F0500H are equal to [9, -] and at least one of these items is not equal to [-], then F0600 must equal [9, -] and F0700 must equal [1, -]. b) If 2 or fewer items from F0400A through F0500H are equal to [9, -], then F0600 must equal [1,2,-] and F0700 must equal [0, -]. c) If all items from F0400A through F0500H are equal to [-], then F0600 must equal [-] and F0700 must equal [1,-].
-3533	Consistency	Fatal	a) If F0300=[0], then all active items from F0400A through F0700 must equal [^]. b) If F0300=[1], then all active items from F0400A through F0700 must not equal [^]. c) If F0300=[-], then all active items from F0400A through F0600 must equal [-] and F0700 must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0500G	Res interview: go outside when good weather	Asmt		Code	1	621-621

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
1		Very important
2		Somewhat important
3		Not very important
4		Not important at all
5		Important, but can't do or no choice
9		No response or non-responsive
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3590	Consistency	Fatal	If F0300 is equal to [1], then the following rules apply: a) If 3 or more items from F0400A through F0500H are equal to [9, -] and at least one of these items is not equal to [-], then F0600 must equal [9, -] and F0700 must equal [1, -]. b) If 2 or fewer items from F0400A through F0500H are equal to [9, -], then F0600 must equal [1,2,-] and F0700 must equal [0, -]. c) If all items from F0400A through F0500H are equal to [-], then F0600 must equal [-] and F0700 must equal [1,-].
-3533	Consistency	Fatal	a) If F0300=[0], then all active items from F0400A through F0700 must equal [^]. b) If F0300=[1], then all active items from F0400A through F0700 must not equal [^]. c) If F0300=[-], then all active items from F0400A through F0600 must equal [-] and F0700 must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0500H	Res interview: participate in religious practices	Asmt		Code	1	622-622

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
1		Very important
2		Somewhat important
3		Not very important
4		Not important at all
5		Important, but can't do or no choice
9		No response or non-responsive
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3590	Consistency	Fatal	If F0300 is equal to [1], then the following rules apply: a) If 3 or more items from F0400A through F0500H are equal to [9, -] and at least one of these items is not equal to [-], then F0600 must equal [9, -] and F0700 must equal [1, -]. b) If 2 or fewer items from F0400A through F0500H are equal to [9, -], then F0600 must equal [1,2,-] and F0700 must equal [0, -]. c) If all items from F0400A through F0500H are equal to [-], then F0600 must equal [-] and F0700 must equal [1,-].
-3533	Consistency	Fatal	a) If F0300=[0], then all active items from F0400A through F0700 must equal [^]. b) If F0300=[1], then all active items from F0400A through F0700 must not equal [^]. c) If F0300=[-], then all active items from F0400A through F0600 must equal [-] and F0700 must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0600	Primary respondent: daily/activities prefs	Asmt		Code	1	623-623

Item Subsets

Active: NC
Inactive: NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional: NQ,NP

Item Values

Value	LOINC Code	Value Text
1		Resident
2		Family or significant other (close friend or other representative)
9		Interview could not be completed by resident or family/significant other ("No response" to 3 or more items)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3590	Consistency	Fatal	If F0300 is equal to [1], then the following rules apply: a) If 3 or more items from F0400A through F0500H are equal to [9, -] and at least one of these items is not equal to [-], then F0600 must equal [9, -] and F0700 must equal [1, -]. b) If 2 or fewer items from F0400A through F0500H are equal to [9, -], then F0600 must equal [1,2,-] and F0700 must equal [0, -]. c) If all items from F0400A through F0500H are equal to [-], then F0600 must equal [-] and F0700 must equal [1,-].
-3533	Consistency	Fatal	a) If F0300=[0], then all active items from F0400A through F0700 must equal [^]. b) If F0300=[1], then all active items from F0400A through F0700 must not equal [^]. c) If F0300=[-], then all active items from F0400A through F0600 must equal [-] and F0700 must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0700	Conduct staff assessment for daily/activity prefs	Asmt		Code	1	624-624

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
0		No (because Interview for Daily and Activity Preferences (F0400 and F0500) was completed by resident or family/significant other)
1		Yes (because 3 or more items in Interview for Daily and Activity Preferences (F0400 and F0500) were not completed by resident or family/significant other)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3590	Consistency	Fatal	If F0300 is equal to [1], then the following rules apply: a) If 3 or more items from F0400A through F0500H are equal to [9, -] and at least one of these items is not equal to [-], then F0600 must equal [9, -] and F0700 must equal [1, -]. b) If 2 or fewer items from F0400A through F0500H are equal to [9, -], then F0600 must equal [1,2,-] and F0700 must equal [0, -]. c) If all items from F0400A through F0500H are equal to [-], then F0600 must equal [-] and F0700 must equal [1,-].
-3533	Consistency	Fatal	a) If F0300=[0], then all active items from F0400A through F0700 must equal [^]. b) If F0300=[1], then all active items from F0400A through F0700 must not equal [^]. c) If F0300=[-], then all active items from F0400A through F0600 must equal [-] and F0700 must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0800A	Staff assessment: choosing clothes to wear	Asmt		Checklist	1	625-625

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].
-3504	None of above	Fatal	If F0800A through F0800T and F0800Z are all active, then the following rules apply: a) If F0800Z=[0], then at least one item from F0800A through F0800T must equal [1]. b) If F0800Z=[1], then all items from F0800A through F0800T must equal [0]. c) If F0800Z=[-], then at least one item from F0800A through F0800T must equal [-] and all remaining items must equal [0,-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0800B	Staff assessment: caring for personal belongings	Asmt		Checklist	1	626-626

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].
-3504	None of above	Fatal	If F0800A through F0800T and F0800Z are all active, then the following rules apply: a) If F0800Z=[0], then at least one item from F0800A through F0800T must equal [1]. b) If F0800Z=[1], then all items from F0800A through F0800T must equal [0]. c) If F0800Z=[-], then at least one item from F0800A through F0800T must equal [-] and all remaining items must equal [0,-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0800C	Staff assessment: receiving tub bath	Asmt		Checklist	1	627-627

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].
-3504	None of above	Fatal	If F0800A through F0800T and F0800Z are all active, then the following rules apply: a) If F0800Z=[0], then at least one item from F0800A through F0800T must equal [1]. b) If F0800Z=[1], then all items from F0800A through F0800T must equal [0]. c) If F0800Z=[-], then at least one item from F0800A through F0800T must equal [-] and all remaining items must equal [0,-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0800D	Staff assessment: receiving shower	Asmt		Checklist	1	628-628

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].
-3504	None of above	Fatal	If F0800A through F0800T and F0800Z are all active, then the following rules apply: a) If F0800Z=[0], then at least one item from F0800A through F0800T must equal [1]. b) If F0800Z=[1], then all items from F0800A through F0800T must equal [0]. c) If F0800Z=[-], then at least one item from F0800A through F0800T must equal [-] and all remaining items must equal [0,-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0800E	Staff assessment: receiving bed bath	Asmt		Checklist	1	629-629

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].
-3504	None of above	Fatal	If F0800A through F0800T and F0800Z are all active, then the following rules apply: a) If F0800Z=[0], then at least one item from F0800A through F0800T must equal [1]. b) If F0800Z=[1], then all items from F0800A through F0800T must equal [0]. c) If F0800Z=[-], then at least one item from F0800A through F0800T must equal [-] and all remaining items must equal [0,-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0800F	Staff assessment: receiving sponge bath	Asmt		Checklist	1	630-630

Item Subsets

Active: NC
Inactive: NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional: NQ,NP

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].
-3504	None of above	Fatal	If F0800A through F0800T and F0800Z are all active, then the following rules apply: a) If F0800Z=[0], then at least one item from F0800A through F0800T must equal [1]. b) If F0800Z=[1], then all items from F0800A through F0800T must equal [0]. c) If F0800Z=[-], then at least one item from F0800A through F0800T must equal [-] and all remaining items must equal [0,-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0800G	Staff assessment: snacks between meals	Asmt		Checklist	1	631-631

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].
-3504	None of above	Fatal	If F0800A through F0800T and F0800Z are all active, then the following rules apply: a) If F0800Z=[0], then at least one item from F0800A through F0800T must equal [1]. b) If F0800Z=[1], then all items from F0800A through F0800T must equal [0]. c) If F0800Z=[-], then at least one item from F0800A through F0800T must equal [-] and all remaining items must equal [0,-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0800H	Staff assessment: staying up past 8PM	Asmt		Checklist	1	632-632

Item Subsets

Active: NC
Inactive: NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional: NQ,NP

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].
-3504	None of above	Fatal	If F0800A through F0800T and F0800Z are all active, then the following rules apply: a) If F0800Z=[0], then at least one item from F0800A through F0800T must equal [1]. b) If F0800Z=[1], then all items from F0800A through F0800T must equal [0]. c) If F0800Z=[-], then at least one item from F0800A through F0800T must equal [-] and all remaining items must equal [0,-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0800I	Staff assessment: discuss care with family/other	Asmt		Checklist	1	633-633

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].
-3504	None of above	Fatal	If F0800A through F0800T and F0800Z are all active, then the following rules apply: a) If F0800Z=[0], then at least one item from F0800A through F0800T must equal [1]. b) If F0800Z=[1], then all items from F0800A through F0800T must equal [0]. c) If F0800Z=[-], then at least one item from F0800A through F0800T must equal [-] and all remaining items must equal [0,-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0800J	Staff assessment: use phone in private	Asmt		Checklist	1	634-634

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].
-3504	None of above	Fatal	If F0800A through F0800T and F0800Z are all active, then the following rules apply: a) If F0800Z=[0], then at least one item from F0800A through F0800T must equal [1]. b) If F0800Z=[1], then all items from F0800A through F0800T must equal [0]. c) If F0800Z=[-], then at least one item from F0800A through F0800T must equal [-] and all remaining items must equal [0,-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0800K	Staff assessment: place to lock personal things	Asmt		Checklist	1	635-635

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].
-3504	None of above	Fatal	If F0800A through F0800T and F0800Z are all active, then the following rules apply: a) If F0800Z=[0], then at least one item from F0800A through F0800T must equal [1]. b) If F0800Z=[1], then all items from F0800A through F0800T must equal [0]. c) If F0800Z=[-], then at least one item from F0800A through F0800T must equal [-] and all remaining items must equal [0,-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0800L	Staff assessment: reading books, newspapers, mags	Asmt		Checklist	1	636-636

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].
-3504	None of above	Fatal	If F0800A through F0800T and F0800Z are all active, then the following rules apply: a) If F0800Z=[0], then at least one item from F0800A through F0800T must equal [1]. b) If F0800Z=[1], then all items from F0800A through F0800T must equal [0]. c) If F0800Z=[-], then at least one item from F0800A through F0800T must equal [-] and all remaining items must equal [0,-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0800M	Staff assessment: listening to music	Asmt		Checklist	1	637-637

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].
-3504	None of above	Fatal	If F0800A through F0800T and F0800Z are all active, then the following rules apply: a) If F0800Z=[0], then at least one item from F0800A through F0800T must equal [1]. b) If F0800Z=[1], then all items from F0800A through F0800T must equal [0]. c) If F0800Z=[-], then at least one item from F0800A through F0800T must equal [-] and all remaining items must equal [0,-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0800N	Staff assessment: being around animals/pets	Asmt		Checklist	1	638-638

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].
-3504	None of above	Fatal	If F0800A through F0800T and F0800Z are all active, then the following rules apply: a) If F0800Z=[0], then at least one item from F0800A through F0800T must equal [1]. b) If F0800Z=[1], then all items from F0800A through F0800T must equal [0]. c) If F0800Z=[-], then at least one item from F0800A through F0800T must equal [-] and all remaining items must equal [0,-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0800O	Staff assessment: keeping up with news	Asmt		Checklist	1	639-639

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].
-3504	None of above	Fatal	If F0800A through F0800T and F0800Z are all active, then the following rules apply: a) If F0800Z=[0], then at least one item from F0800A through F0800T must equal [1]. b) If F0800Z=[1], then all items from F0800A through F0800T must equal [0]. c) If F0800Z=[-], then at least one item from F0800A through F0800T must equal [-] and all remaining items must equal [0,-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0800P	Staff assessment: doing things with groups	Asmt		Checklist	1	640-640

Item Subsets

Active: NC
Inactive: NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional: NQ,NP

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].
-3504	None of above	Fatal	If F0800A through F0800T and F0800Z are all active, then the following rules apply: a) If F0800Z=[0], then at least one item from F0800A through F0800T must equal [1]. b) If F0800Z=[1], then all items from F0800A through F0800T must equal [0]. c) If F0800Z=[-], then at least one item from F0800A through F0800T must equal [-] and all remaining items must equal [0,-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0800Q	Staff assessment: participate favorite activities	Asmt		Checklist	1	641-641

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].
-3504	None of above	Fatal	If F0800A through F0800T and F0800Z are all active, then the following rules apply: a) If F0800Z=[0], then at least one item from F0800A through F0800T must equal [1]. b) If F0800Z=[1], then all items from F0800A through F0800T must equal [0]. c) If F0800Z=[-], then at least one item from F0800A through F0800T must equal [-] and all remaining items must equal [0,-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0800R	Staff assessment: spend time away from nursng home	Asmt		Checklist	1	642-642

Item Subsets

Active: NC
Inactive: NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional: NQ,NP

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].
-3504	None of above	Fatal	If F0800A through F0800T and F0800Z are all active, then the following rules apply: a) If F0800Z=[0], then at least one item from F0800A through F0800T must equal [1]. b) If F0800Z=[1], then all items from F0800A through F0800T must equal [0]. c) If F0800Z=[-], then at least one item from F0800A through F0800T must equal [-] and all remaining items must equal [0,-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0800S	Staff assessment: spend time outdoors	Asmt		Checklist	1	643-643

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].
-3504	None of above	Fatal	If F0800A through F0800T and F0800Z are all active, then the following rules apply: a) If F0800Z=[0], then at least one item from F0800A through F0800T must equal [1]. b) If F0800Z=[1], then all items from F0800A through F0800T must equal [0]. c) If F0800Z=[-], then at least one item from F0800A through F0800T must equal [-] and all remaining items must equal [0,-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0800T	Staff assessment: participate religious activities	Asmt		Checklist	1	644-644

Item Subsets

Active:	NC
Inactive:	NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional:	NQ,NP

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].
-3504	None of above	Fatal	If F0800A through F0800T and F0800Z are all active, then the following rules apply: a) If F0800Z=[0], then at least one item from F0800A through F0800T must equal [1]. b) If F0800Z=[1], then all items from F0800A through F0800T must equal [0]. c) If F0800Z=[-], then at least one item from F0800A through F0800T must equal [-] and all remaining items must equal [0,-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.

Item ID	Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
F0800Z	Staff assessment: none of above activities	Asmt		Checklist	1	645-645

Item Subsets

Active: NC
Inactive: NS,NSD,NO,NOD,ND,NT,SP,SS,SSD,SO,SOD,SD,ST,XX
State optional: NQ,NP

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3805	Consistency	Fatal	If F0300 is equal to [0], then all active items from F0800A through F0800Z must not equal [^].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3534	Skip pattern	Fatal	a) If F0700=[0], then all active items from F0800A through F0800Z must equal [^]. b) If F0700=[1], then all active items from F0800A through F0800Z must not equal [^]. c) If F0700=[-], then all active items from F0800A through F0800Z must equal [-].
-3504	None of above	Fatal	If F0800A through F0800T and F0800Z are all active, then the following rules apply: a) If F0800Z=[0], then at least one item from F0800A through F0800T must equal [1]. b) If F0800Z=[1], then all items from F0800A through F0800T must equal [0]. c) If F0800Z=[-], then at least one item from F0800A through F0800T must equal [-] and all remaining items must equal [0,-].

Changes for Version

Type	ID	Description
Format	-3676	[V1.13.0]-Updated item list for edit to delete items K0700A and K0700B and to add new items K0710A1 through K0710B3.