

**Item ID:** E0100A

Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
Psychosis: hallucinations	Asmt		Checklist	1	588-588

#### Item Subsets

Active: OSA

Inactive: XX

State optional:

#### Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

#### Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3523	Skip pattern	Fatal	a) If B0100=[0], then all active items from E0100A through E0300 must not equal [^]. b) If B0100=[-], then all active items from E0100A through E0300 must equal [-].
-3503	None of above	Fatal	If E0100A through E0100B and E0100Z are all active, then the following rules apply: a) If E0100Z=[0], then at least one item from E0100A through E0100B must equal [1]. b) If E0100Z=[1], then all items from E0100A through E0100B must equal [0]. c) If E0100Z=[-], then at least one item from E0100A through E0100B must equal [-] and all remaining items must equal [0,-].

#### Version Changes

Type	ID	Description
Format	-3676	[V3.01.0]-Added mappings to new items A1005A-Y, A1010A-Z, and A1110B.

Item ID: E0100B

Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
Psychosis: delusions	Asmt		Checklist	1	589-589

Item Subsets

Active: OSA  
Inactive: XX  
State optional:

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3523	Skip pattern	Fatal	a) If B0100=[0], then all active items from E0100A through E0300 must not equal [^]. b) If B0100=[-], then all active items from E0100A through E0300 must equal [-].
-3503	None of above	Fatal	If E0100A through E0100B and E0100Z are all active, then the following rules apply: a) If E0100Z=[0], then at least one item from E0100A through E0100B must equal [1]. b) If E0100Z=[1], then all items from E0100A through E0100B must equal [0]. c) If E0100Z=[-], then at least one item from E0100A through E0100B must equal [-] and all remaining items must equal [0,-].

Version Changes

Type	ID	Description
Format	-3676	[V3.01.0]-Added mappings to new items A1005A-Y, A1010A-Z, and A1110B.

Item ID: E0100Z

Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
Psychosis: none of the above	Asmt		Checklist	1	590-590

Item Subsets

Active: OSA  
Inactive: XX  
State optional:

Item Values

Value	LOINC Code	Value Text
0		Not checked (No)
1		Checked (Yes)
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3523	Skip pattern	Fatal	a) If B0100=[0], then all active items from E0100A through E0300 must not equal [^]. b) If B0100=[-], then all active items from E0100A through E0300 must equal [-].
-3503	None of above	Fatal	If E0100A through E0100B and E0100Z are all active, then the following rules apply: a) If E0100Z=[0], then at least one item from E0100A through E0100B must equal [1]. b) If E0100Z=[1], then all items from E0100A through E0100B must equal [0]. c) If E0100Z=[-], then at least one item from E0100A through E0100B must equal [-] and all remaining items must equal [0,-].

Version Changes

Type	ID	Description
Format	-3676	[V3.01.0]-Added mappings to new items A1005A-Y, A1010A-Z, and A1110B.

**Item ID:** E0200A

Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
Physical behav symptoms directed toward others	Asmt		Code	1	591-591

#### Item Subsets

Active: OSA

Inactive: XX

State optional:

#### Item Values

Value	LOINC Code	Value Text
0		Behavior not exhibited
1		Behavior of this type occurred 1 to 3 days
2		Behavior of this type occurred 4 to 6 days, but less than daily
3		Behavior of this type occurred daily
-		Not assessed/no information
^		Blank (skip pattern)

#### Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3675	Consistency	Fatal	a) If E0200A or E0200B or E0200C is equal to [1,2,3], then if E0300 is active it must be equal to [1]. b) If E0200A and E0200B and E0200C are all equal to [0], then if E0300 is active it must be equal to [0]. c) If E0200A, E0200B or E0200C is equal to [-] and the remaining two items are equal to [0,-], then if E0300 is active it must be equal to [0,-].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3523	Skip pattern	Fatal	a) If B0100=[0], then all active items from E0100A through E0300 must not equal [^]. b) If B0100=[-], then all active items from E0100A through E0300 must equal [-].

#### Version Changes

Type	ID	Description
Format	-3676	[V3.01.0]-Added mappings to new items A1005A-Y, A1010A-Z, and A1110B.

**Item ID:** E0200B

Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
Verbal behav symptoms directed toward others	Asmt		Code	1	592-592

#### Item Subsets

Active: OSA  
Inactive: XX  
State optional:

#### Item Values

Value	LOINC Code	Value Text
0		Behavior not exhibited
1		Behavior of this type occurred 1 to 3 days
2		Behavior of this type occurred 4 to 6 days, but less than daily
3		Behavior of this type occurred daily
-		Not assessed/no information
^		Blank (skip pattern)

#### Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3675	Consistency	Fatal	a) If E0200A or E0200B or E0200C is equal to [1,2,3], then if E0300 is active it must be equal to [1]. b) If E0200A and E0200B and E0200C are all equal to [0], then if E0300 is active it must be equal to [0]. c) If E0200A, E0200B or E0200C is equal to [-] and the remaining two items are equal to [0,-], then if E0300 is active it must be equal to [0,-].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3523	Skip pattern	Fatal	a) If B0100=[0], then all active items from E0100A through E0300 must not equal [^]. b) If B0100=[-], then all active items from E0100A through E0300 must equal [-].

#### Version Changes

Type	ID	Description
Format	-3676	[V3.01.0]-Added mappings to new items A1005A-Y, A1010A-Z, and A1110B.

**Item ID:** E0200C

Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
Other behav symptoms not directed toward others	Asmt		Code	1	593-593

#### Item Subsets

Active: OSA

Inactive: XX

State optional:

#### Item Values

Value	LOINC Code	Value Text
0		Behavior not exhibited
1		Behavior of this type occurred 1 to 3 days
2		Behavior of this type occurred 4 to 6 days, but less than daily
3		Behavior of this type occurred daily
-		Not assessed/no information
^		Blank (skip pattern)

#### Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3675	Consistency	Fatal	a) If E0200A or E0200B or E0200C is equal to [1,2,3], then if E0300 is active it must be equal to [1]. b) If E0200A and E0200B and E0200C are all equal to [0], then if E0300 is active it must be equal to [0]. c) If E0200A, E0200B or E0200C is equal to [-] and the remaining two items are equal to [0,-], then if E0300 is active it must be equal to [0,-].
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3523	Skip pattern	Fatal	a) If B0100=[0], then all active items from E0100A through E0300 must not equal [^]. b) If B0100=[-], then all active items from E0100A through E0300 must equal [-].

#### Version Changes

Type	ID	Description
Format	-3676	[V3.01.0]-Added mappings to new items A1005A-Y, A1010A-Z, and A1110B.

**Item ID:** E0800

Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
Rejection of care: presence and frequency	Asmt		Code	1	601-601

**Item Subsets**

Active: OSA

Inactive: XX

State optional:

**Item Values**

Value	LOINC Code	Value Text
0		Behavior not exhibited
1		Behavior of this type occurred 1 to 3 days
2		Behavior of this type occurred 4 to 6 days, but less than daily
3		Behavior of this type occurred daily
-		Not assessed/no information
^		Blank (skip pattern)

**Item Edits**

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3524	Skip pattern	Fatal	a) If B0100=[0], then all active items from E0800 through E0900 must not equal [^]. b) If B0100=[-], then all active items from E0800 through E0900 must equal [-].

**Version Changes**

Type	ID	Description
Format	-3676	[V3.01.0]-Added mappings to new items A1005A-Y, A1010A-Z, and A1110B.

Item ID: E0900

Item Label	Item Group	LOINC Code	Item Type	Max Length	Fixed Format Start-End Bytes
Wandering: presence and frequency	Asmt		Code	1	602-602

Item Subsets

Active: OSA  
Inactive: XX  
State optional:

Item Values

Value	LOINC Code	Value Text
0		Behavior not exhibited
1		Behavior of this type occurred 1 to 3 days
2		Behavior of this type occurred 4 to 6 days, but less than daily
3		Behavior of this type occurred daily
-		Not assessed/no information
^		Blank (skip pattern)

Item Edits

Edit ID	Edit Type	Severity	Edit Text
-3676	Format	Fatal	Values of Code and Checklist Items: Only the coded values listed in the "Item Values" table of the Detailed Data Specifications Report may be submitted for this item.
-3609	Skip pattern	Fatal	If B0100=[1], then all active items from B0200 through F0800Z must equal [^].
-3524	Skip pattern	Fatal	a) If B0100=[0], then all active items from E0800 through E0900 must not equal [^]. b) If B0100=[-], then all active items from E0800 through E0900 must equal [-].

Version Changes

Type	ID	Description
Format	-3676	[V3.01.0]-Added mappings to new items A1005A-Y, A1010A-Z, and A1110B.